Using digital tools to encourage teamwork and establish distance learning communities

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Introduction

- Ulster University provides an IBMS accredited e-learning MSc programme in Biomedical Science.
- Students are from varied geographical backgrounds with many in full time employment and established in their profession.
- The formal delivery of modules within this programme is flexible permitting students to have a bichronous experience¹ i.e., blending self-learning and asynchronous approaches² with synchronous tutorial sessions.
- It is reported that distance learning students can feel isolated due to minimal opportunities to interact with their peers.
 Cooperative learning group activities would enhance students to collaboratively apply their acquired knowledge to
- critically evaluate real-world problem scenarios and develop higher order cognitive skills³.
- It has been reported that students do not recognise creative learning opportunities in biomedical science programmes and as such educators have the responsibility to embed creative learning activities within the curricula⁴.

Objectives

To engage students and build online learning communities, to nurture the development of confidence in digital capabilities and gain an appreciation of digital and collaborative transferable skills, through online synchronous group activities.

Methods

 Students (n=20) enrolled in a Microbiology module (30 credits) were divided into groups of four to address a problem-based assessment activity relating to current global infection topics.
 Problem-based topics



The online group task required the use of digital tools to critically evaluate these topics & prepare a slide deck learning resource for their peers.





• Students (n=14) completed a pre- and postassignment survey to evaluate their perspectives on the development of digital skills and skills most valued by employers.(Ethical approval Biomedical Sciences Research Ethics Filter Committee, Ulster University (FCBMS-19-091)



Discussion & Conclusion

- The introduction of group-based activities into a distance learning course was initially met with trepidation by students (Figure 3)
- On completion of the task students reported they
 - enjoyed participating in the assessment task which enabled them to acquire a deeper knowledge of the subject area & create a valuable learning source for themselves and their peers
 - felt more confident in applying for jobs which required digital skills (Figure1) having used new digital tools.
 - demonstrated creativity during the group task (Figure 1)
- developed collaborative, digital, reflective skills and soft skills (Figure 2) which they could implement in their current workplace (Figure 3) Such online tasks helped build online learning communities and relationships which students reflected were supportive and reported these relationships will continue throughout the next stages of the MSc degree programme.

In conclusion, the use of digital skills and educational strategies to promote the establishment of online learning communities by means of group-based activities should be encouraged, particularly amongst healthcare professionals who provide online-tutor roles.

¹Martin et al., (2020) available from https://er.educause.edu/articles/2020/9/bichronous-online-learning-blending-asynchronous-and-synchronous-online-learning (last accessed 09 Feb 2022) ²Tareen H & Haand MT (2020). A case study of UTM post-graduate student' perceptions of online learning: Benefits & challenges. *IJARP* **4(6)**: 86-94 ³Brame CJ & Biel R (2015) available from http://cft.vanderbilt.edu/guides-sub-pages/setting-up-and-facilitating-group-work-using-cooperative-learning-groups-effectively/ (last accessed 09 Feb 2022) ⁴Kim AM et al., (2019) Why don't students recognize creative learning opportunities in a biomedical science program? *Biochemistry and Molecular Biology Education* **47(6)**: 656-68